

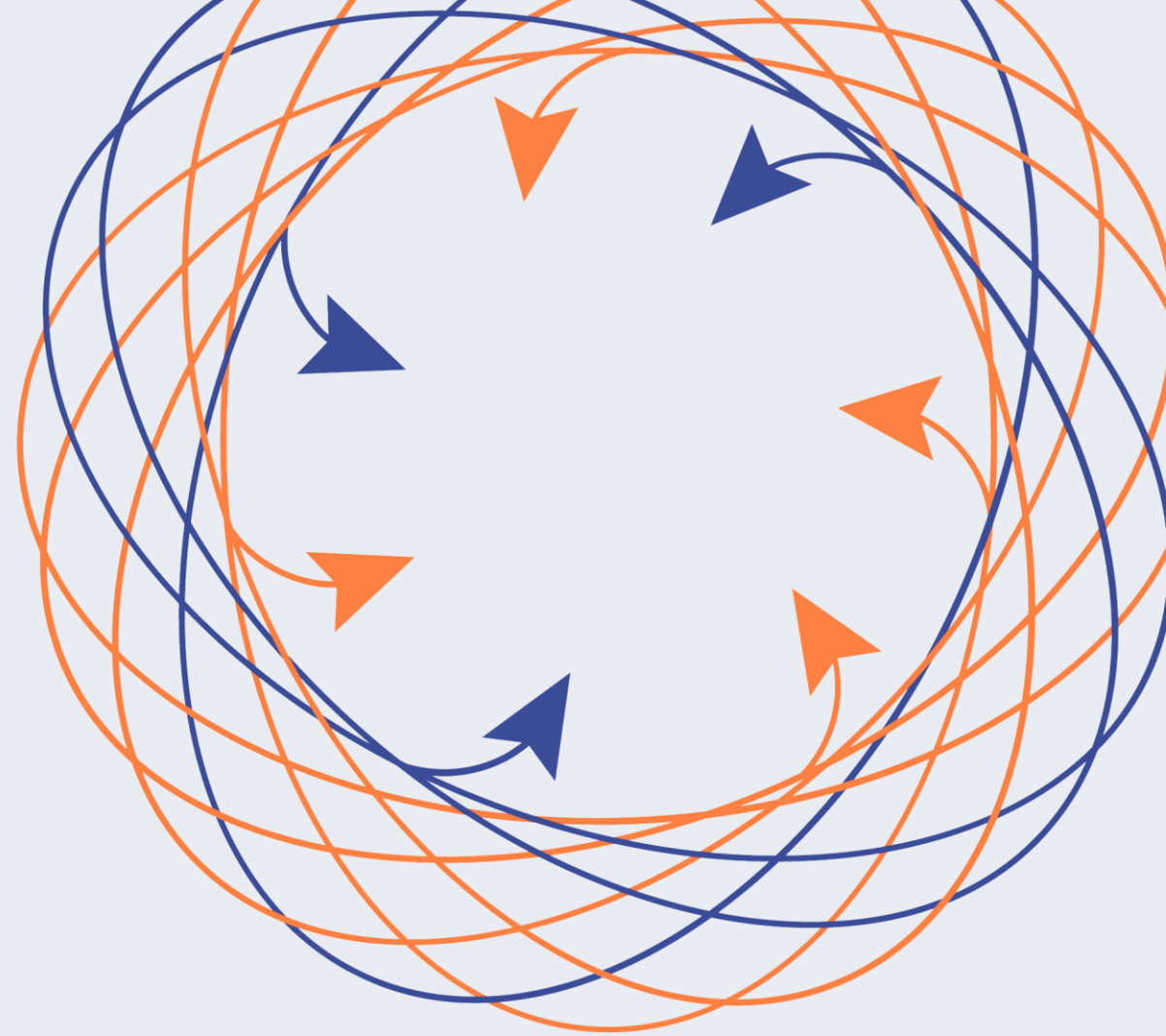
WE ECONOMY

— en ny slags vækst,
nye værdier, og en ny fordeling

ME WE

Instances

- løsninger til lejligheden

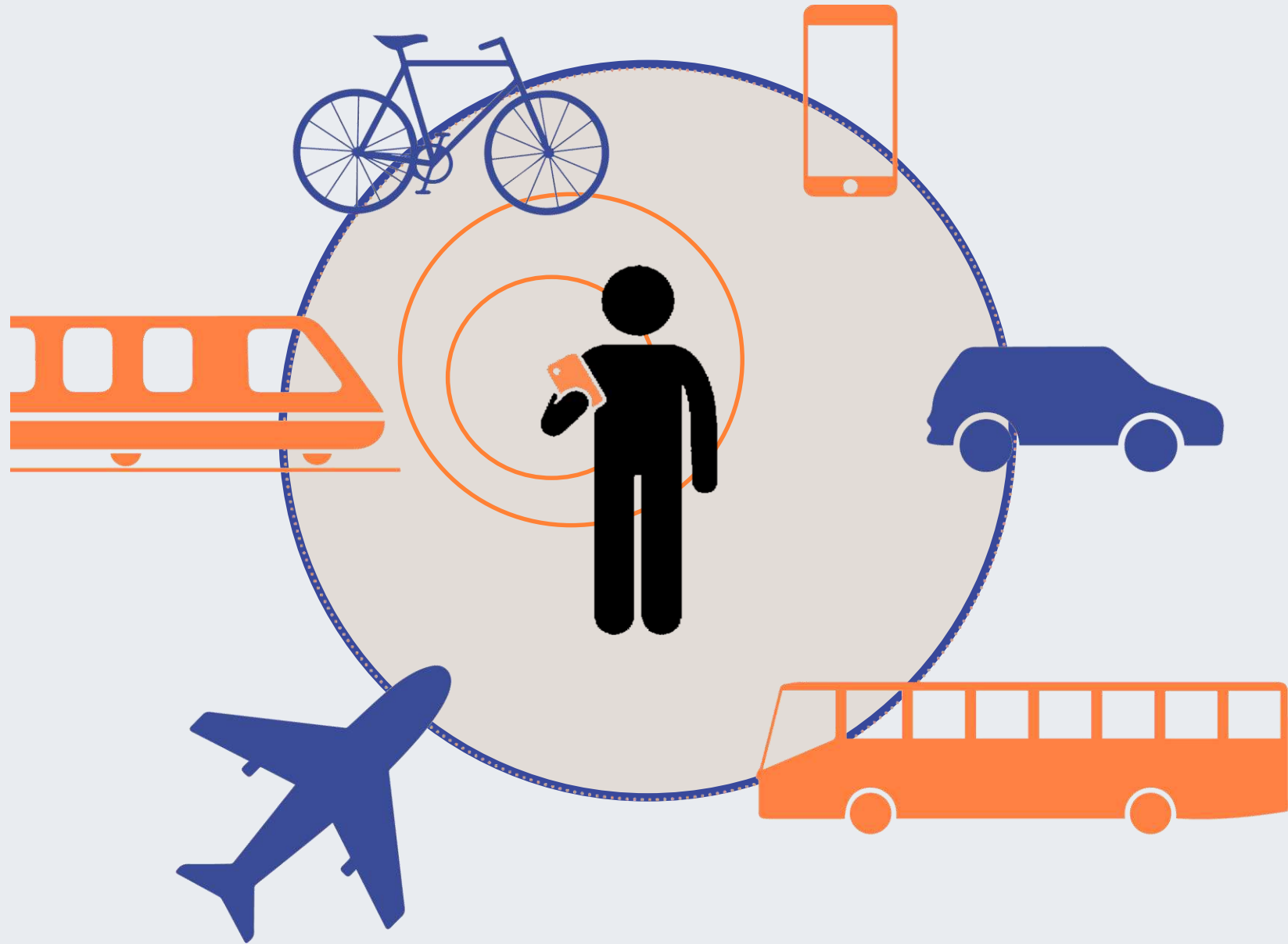






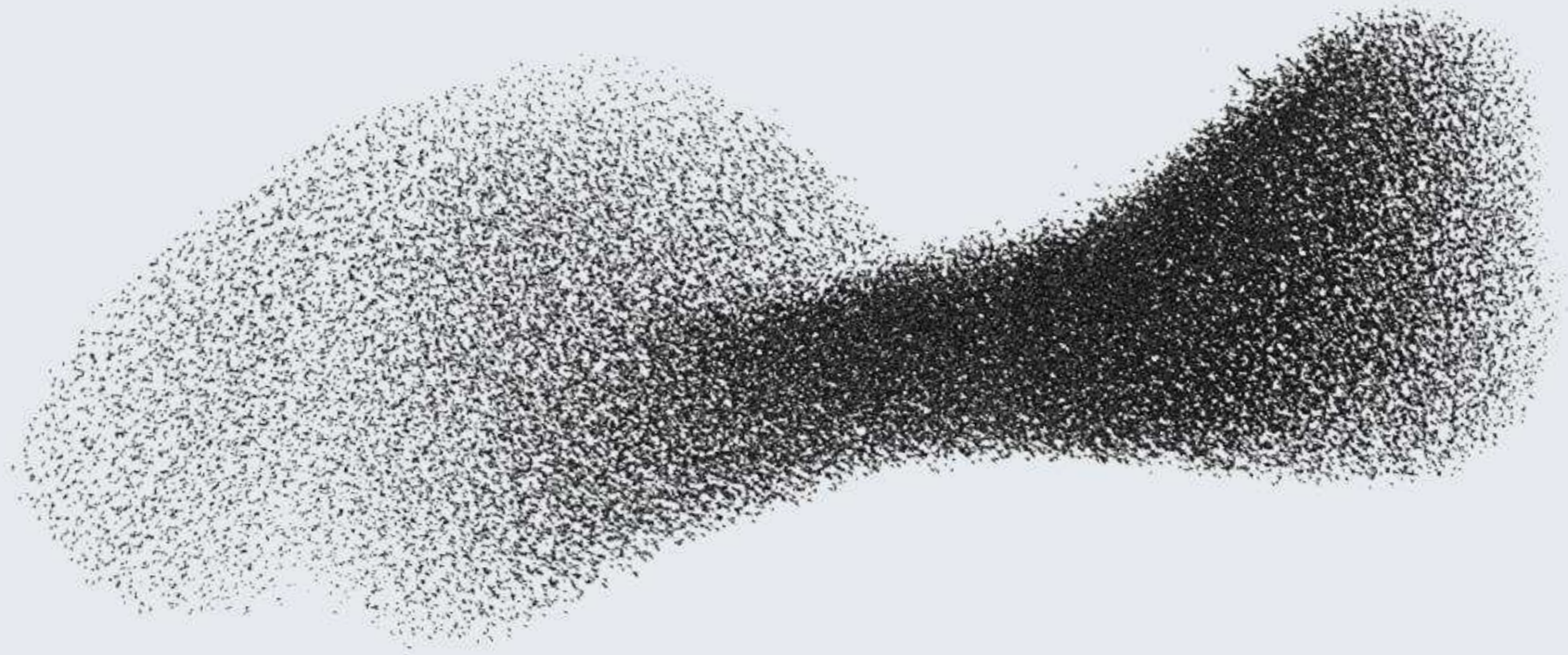






Fra produkt til løsning

Fra producent til platform





Fast ansat

Fuldtid

Arbejdsplads

Arbejdsgiver

Arbejdstid

Professionel

Fast ansat

Fuldtid

Arbejdsplads

Arbejdsgiver

Arbejdstid

Professionel

”A-typisk”
arbejde



Velfærd i stormvejr



Platforme undgår forpligtelser

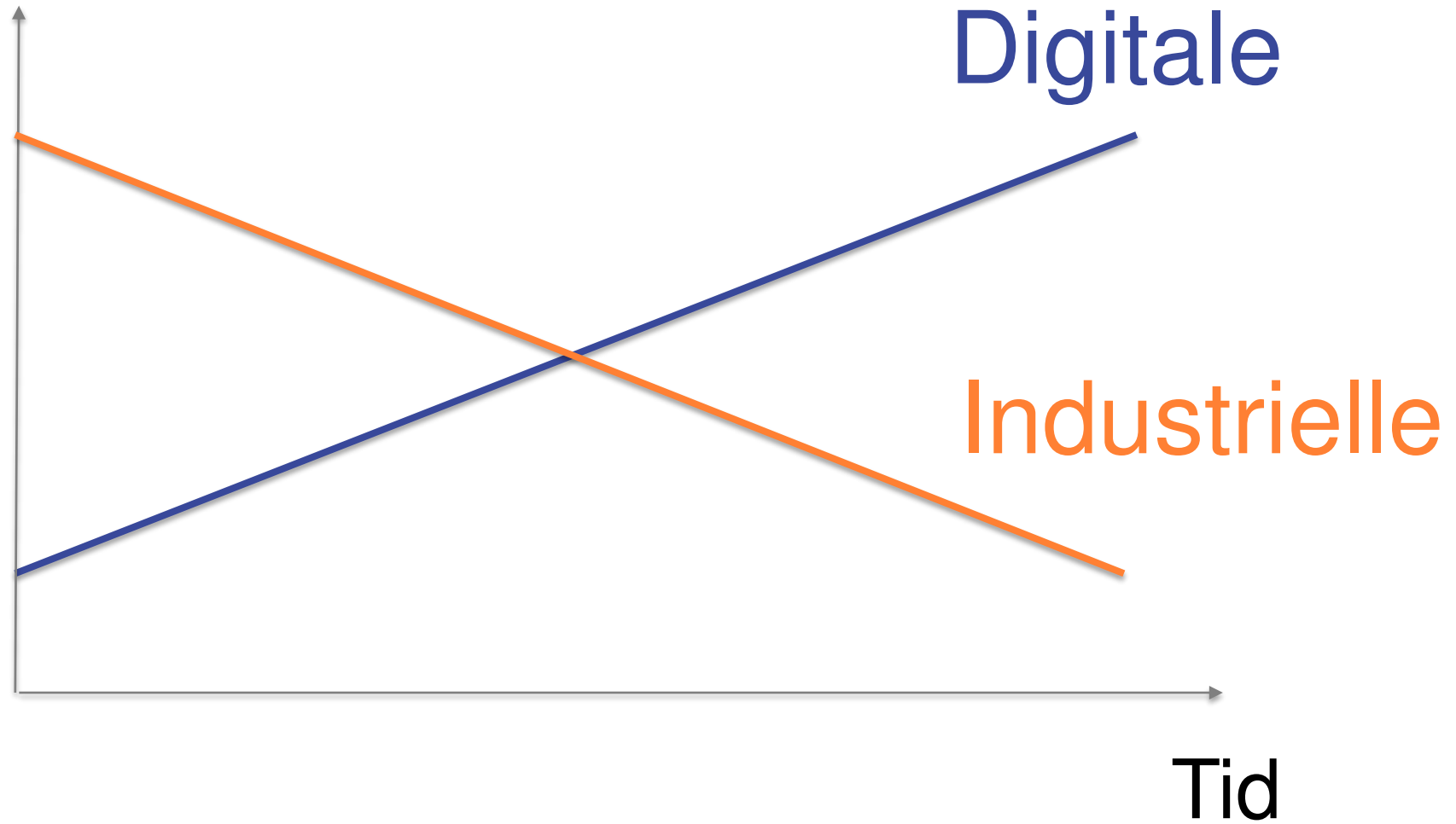
Velfærd i stormvejr



Platforme undgår forpligtelser

Automatisering erstatter jobs

Jobs

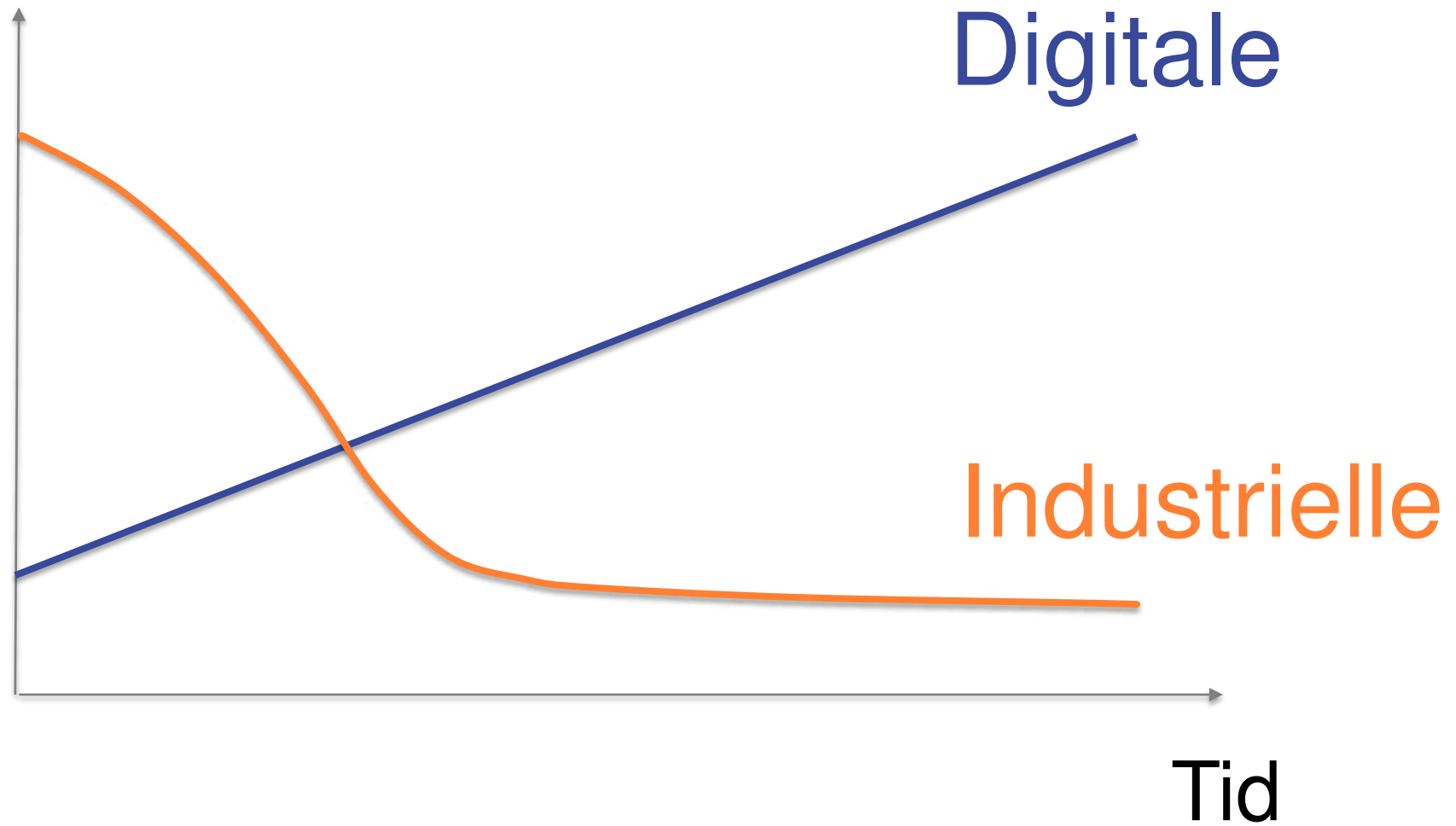


Digitale

Industrielle

Tid

Jobs

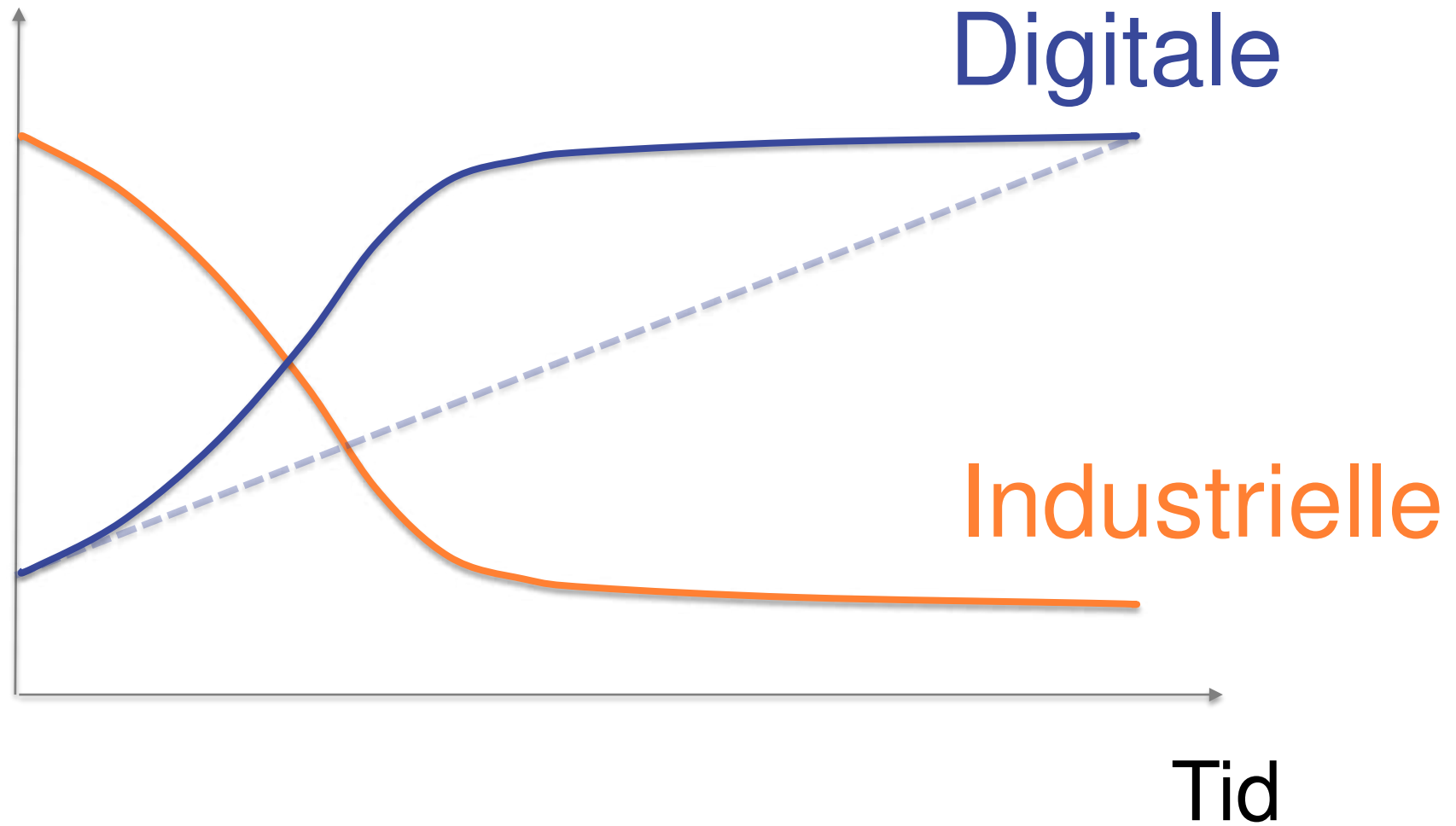


Digitale

Industrielle

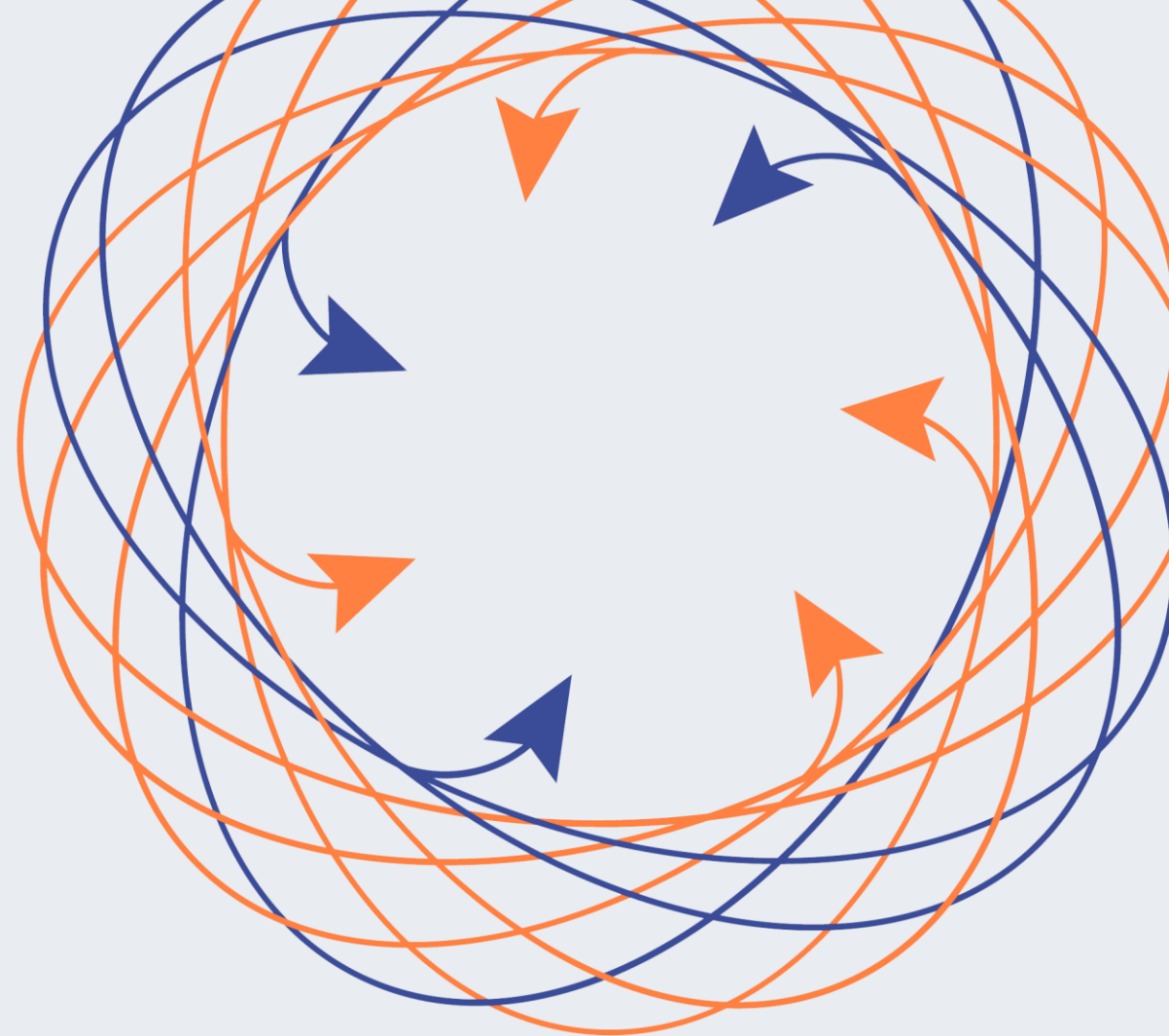
Tid

Jobs



Instances

- kompetencer til lejligheden



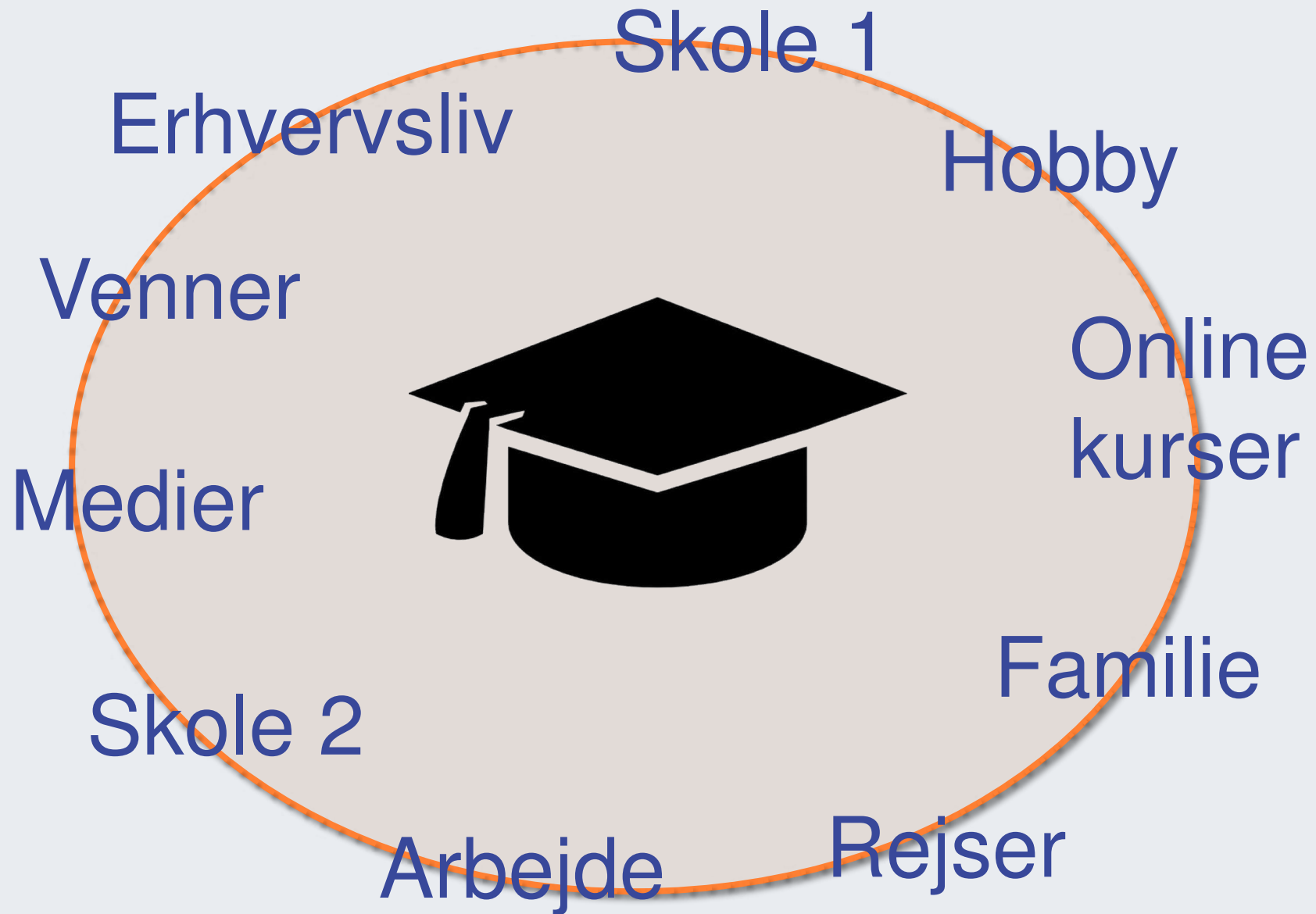
Livslang læring

Over-uddannet i starten

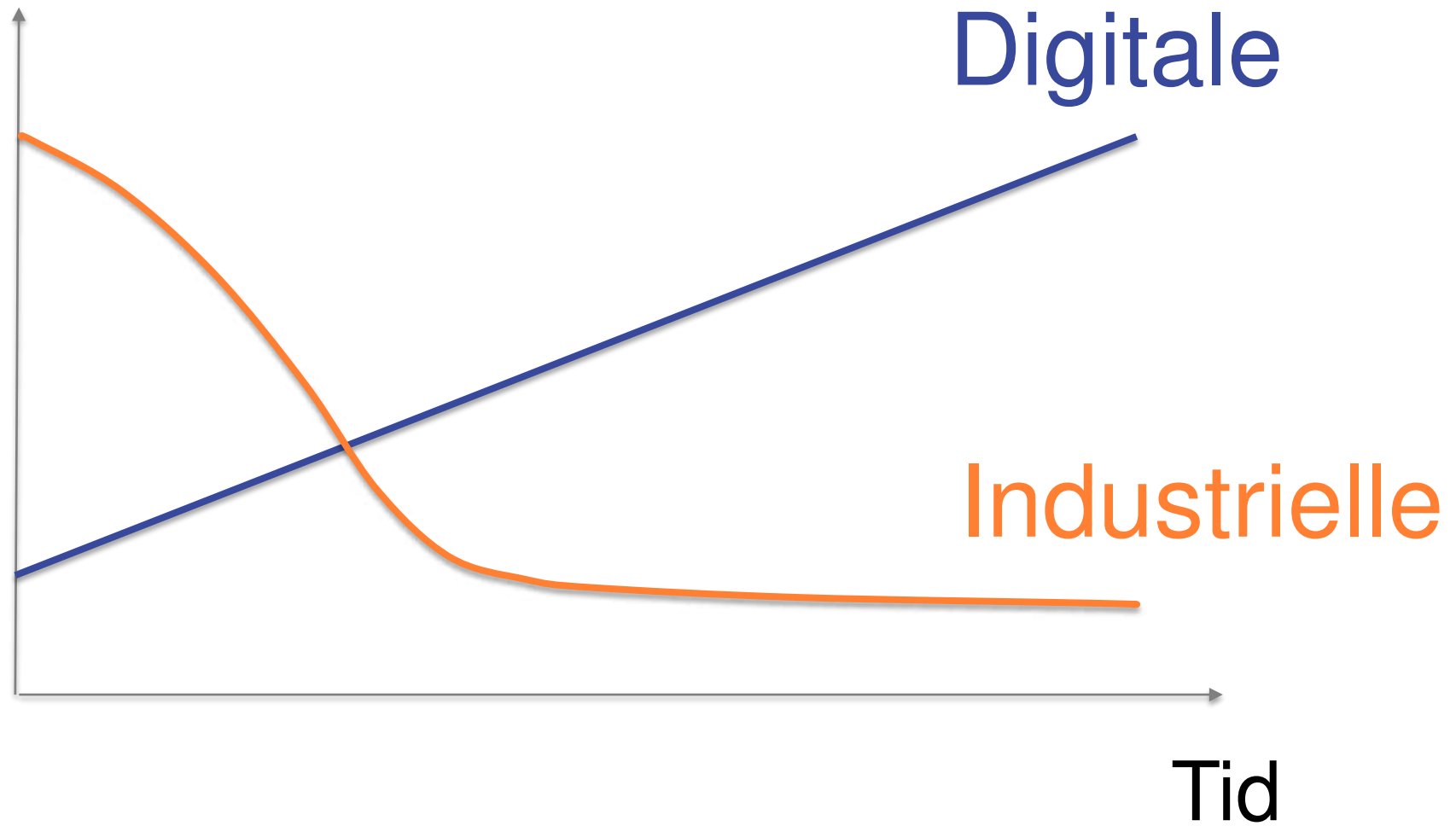
Under-uddannet på sigt







Jobs

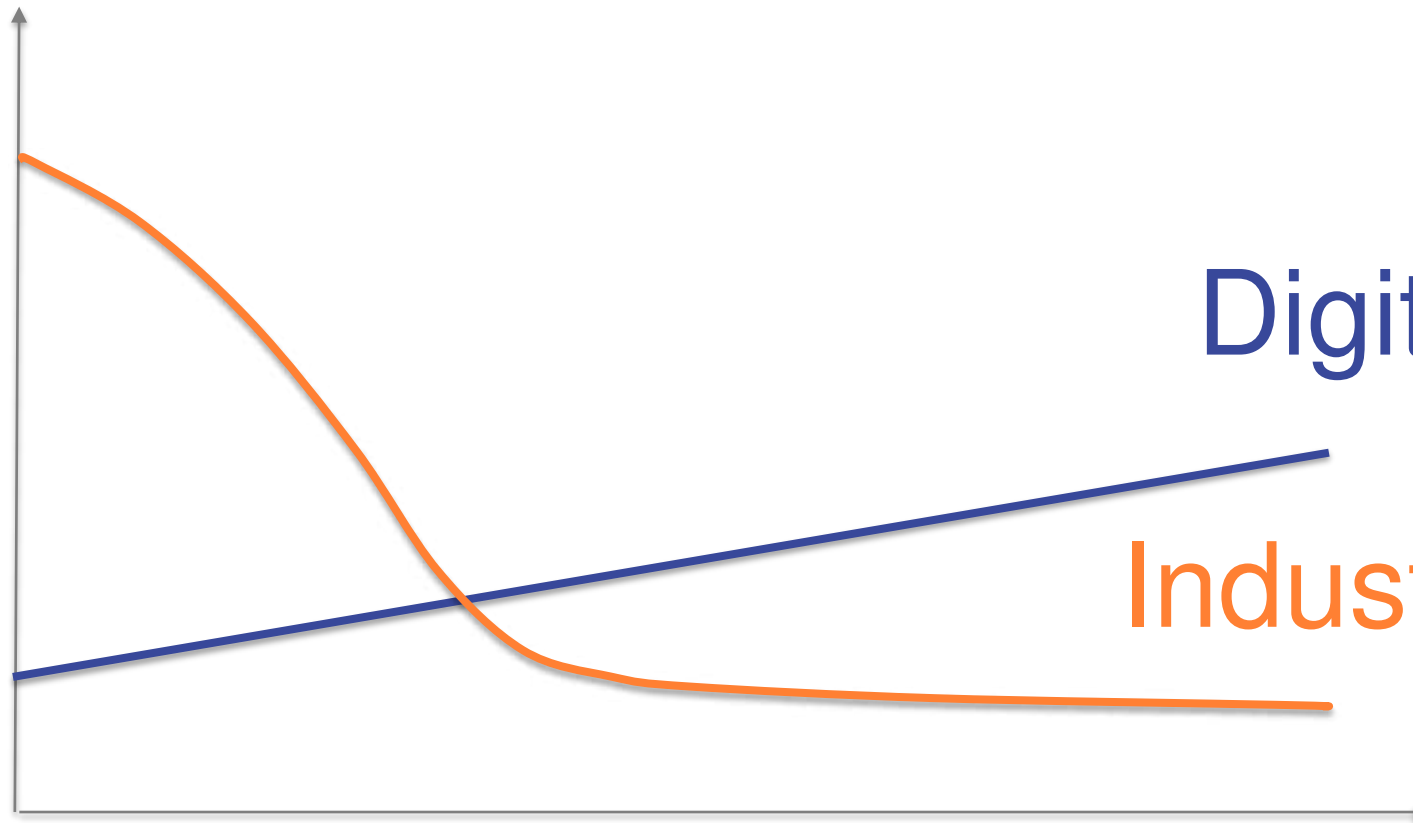


Digitale

Industrielle

Tid

Jobs



Digitale

Industrielle

Tid

Price (SEK)

Employees

MINECRAFT

14 billion

ca. 40

VOLVO

7 billion

ca. 23.000





Patient: 00 4368 John Smith / 03

Patient: 00 4368 John Smith / 07

A-F

MENU

REC ●

G-L

M-R

T-Z



00:578 308
00:862 847
00:431 947
00:967 579
00:037 008
00:152 075
00:067 100
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00:964 168
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01:140 665

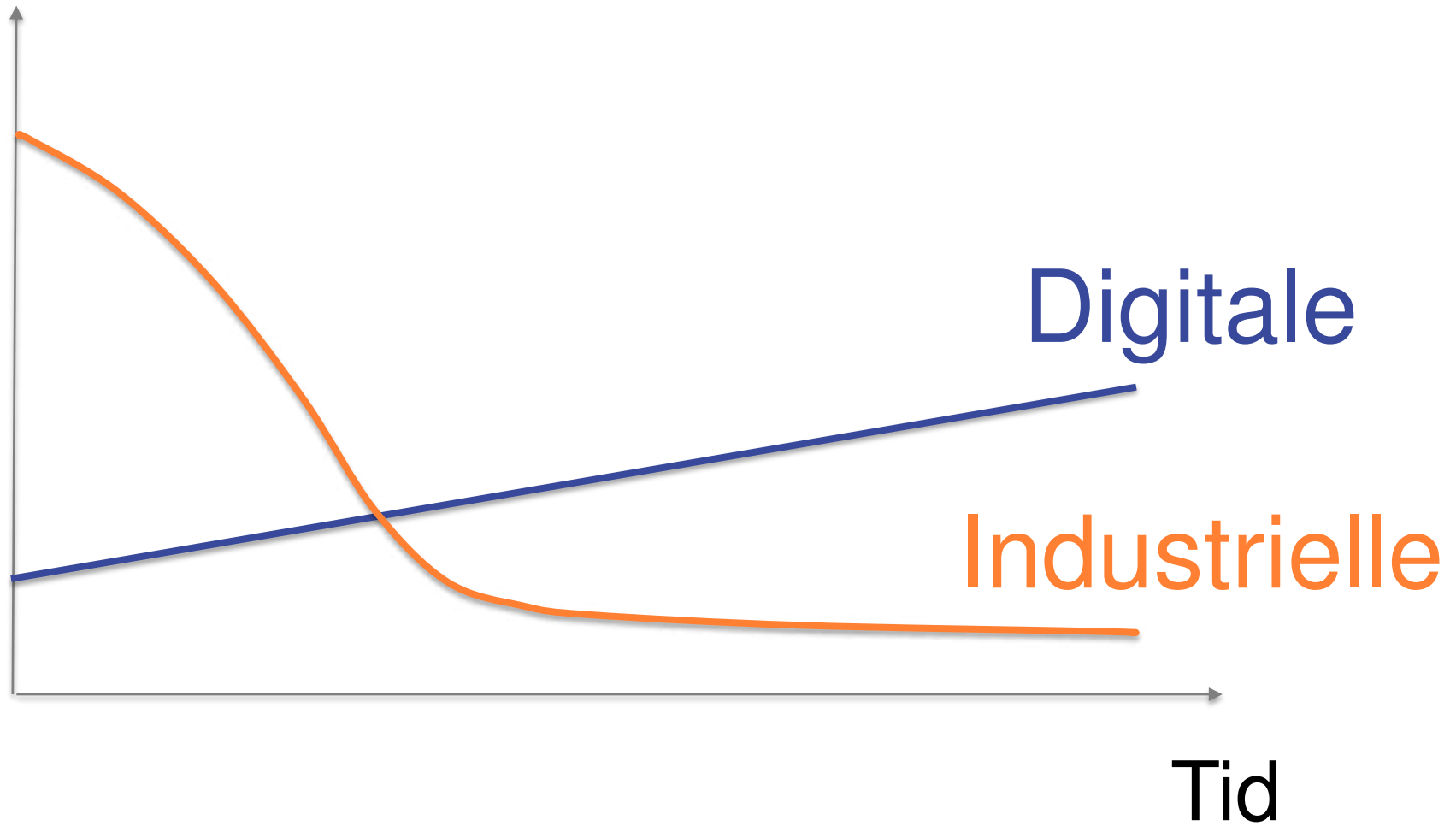
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RESEARCHER ID: 4492
Connection status ●

700 350 00 350

00:1509:1963 - Input signal-OK - Connection Time: 00:03:45

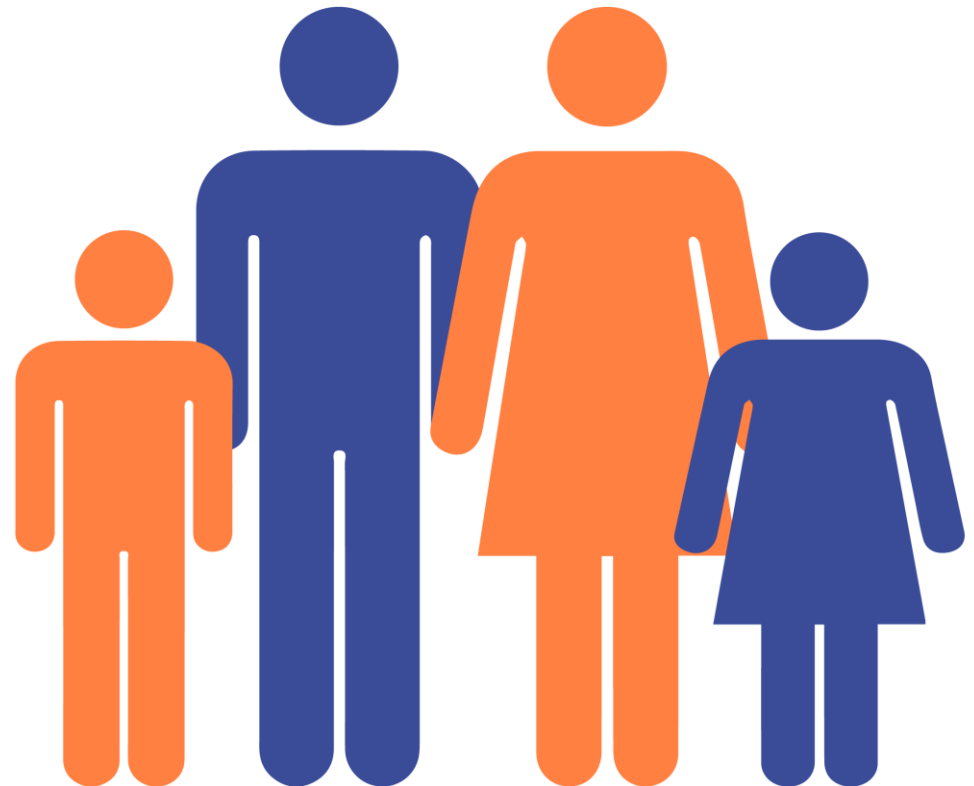
Jobs



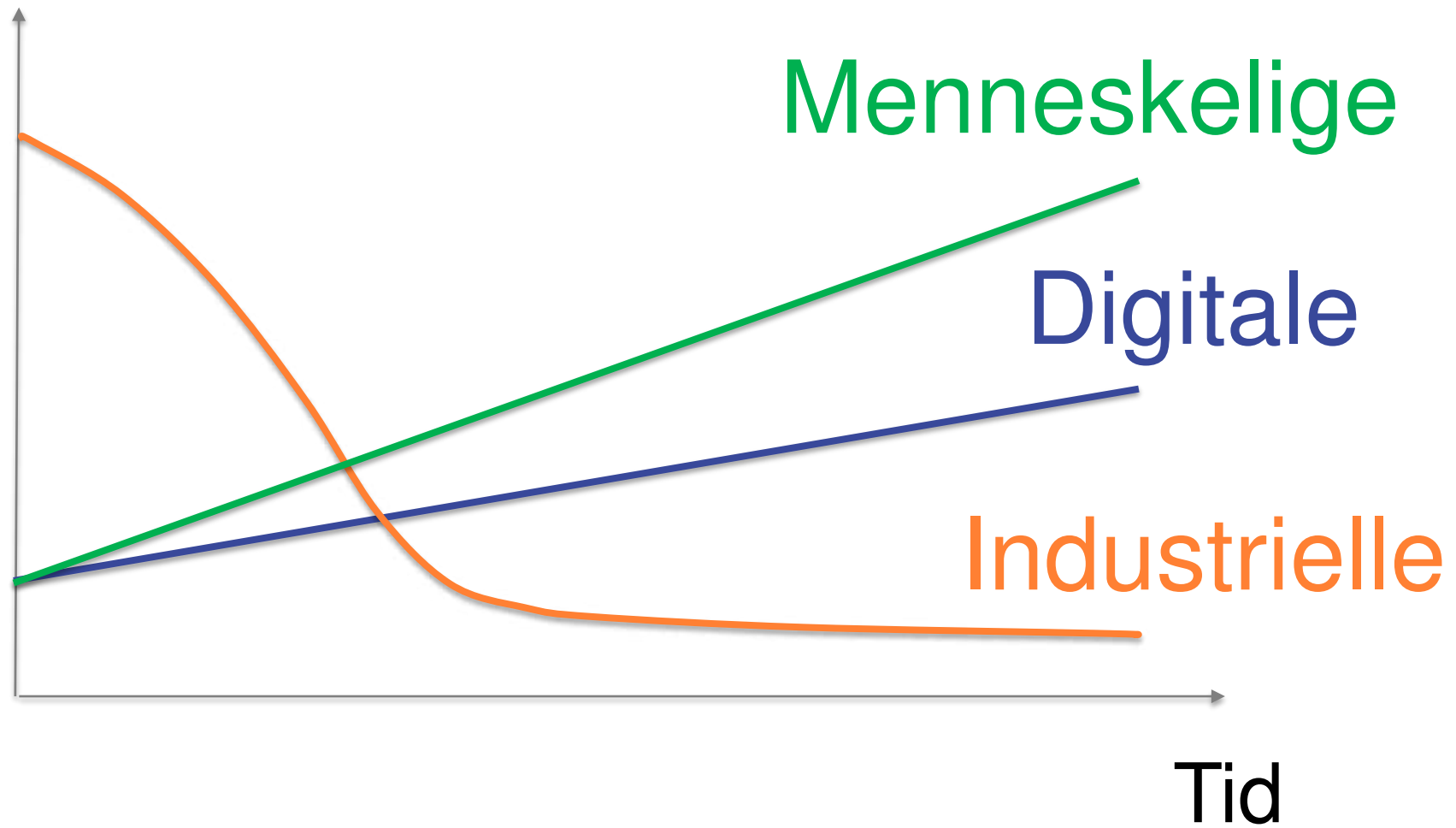
Fordel gevinsten

Kortere normal arbejdsuge

Borgerløn



Jobs



Menneskelige

Digitale

Industrielle

Tid

Vi skal gøre det, maskinerne ikke kan

Omsorg
Nærvær
Empati
Humor
Æstetik
Etik



